

LESSON PLAN

Semester: 4th		Year: 2025	Course:Btech
		Sub:COA	Total Credit:3
Branch : CSE		Sub Code : : RCS4C003	
Name of the Faculty:		SANJUKTA URMA	
Designation :		Lecturer	
Department :		Computer Science & Engineering	
Session		2024-25	
Recommended Books		<u>Text book:</u> 1. “Computer Organization and Design: The Hardware/Software Interface”, 5th Edition by David A. Patterson and John L. Hennessy, Elsevier. 2. “Computer Organization and Embedded Systems”, 6th Edition by Carl Hamacher, McGraw Hill Higher Education. 2• “Computer Organization and Embedded Systems”, 6th Edition by CarlHamacher, McGraw Hill Higher Education.	
		Reference Books:	
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Sl. No.	Lecture No.	Topics to be covered	No. of Classes
MODULE-1			
1	Lecture-01	Functional blocks of a computer: CPU, memory	8
2	Lecture-02	Input-output subsystems	
3	Lecture-03	Control unit. Instruction set architecture of a CPU–registers,	
4	Lecture-04	Instruction execution cycle	
5	Lecture-05	RTL interpretation of instructions,	
6	Lecture-06	addressing modes	
7	Lecture-07	Instruction set.	
8	Lecture-08	Case study – instruction sets of some common CPUs.	
MODULE-2			
9	Lecture-09	signed number representation, fixed and floating point representations	9
10	Lecture-10	character representation	
11	Lecture-11	Computer arithmetic – integer addition and subtraction	
12	Lecture-12	Ripple carry adder, carry look-ahead adder, e	
13	Lecture-13	Multiplication – shift and add,	
14	Lecture-14		
15	Lecture-15	Booth multiplier, carry save multiplier,	
16	Lecture-16	Division restoring and no restoring techniques,	

17	Lecture-17	Floating point arithmetic.		
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MODULE-3			
18	Lecture-18	Introduction to x86 architecture. CPU control unit design: hardwired and micro-programmed design approaches	13
19	Lecture-19	Case study – design of a simple hypothetical CPU.	
20	Lecture-20	Memory system design: semiconductor memory technologies	
21	Lecture-21	memory organization.	
22	Lecture-22	Peripheral devices and their characteristics: Input-output subsystems	
23	Lecture-23	I/O device interface,	
24	Lecture-24	I/O transfers–program controlled,	
25	Lecture-25	interrupt driven and DMA,	
26	Lecture-26	privileged and non-privileged instructions,	
27	Lecture-27	software interrupts and exceptions	
28	Lecture-28	interrupt driven and DMA	
29	Lecture-29	Programs and processes–role of interrupts in process state transitions	
30	Lecture-30	I/O device interfaces – SCII, USB	
MODULE-4			
31	Lecture-31	Pipelining: Basic concepts of pipelining,	7
32	Lecture-32	Throughput and speedup.	
33	Lecture-33	pipeline hazards ,Parallel Processors: Introduction to parallel processors,	
34	Lecture-34	Parallel Processors: Introduction to parallel processors,	
35	Lecture-35	Concurrent access to memory and cache coherency	
36	Lecture-36	CPU Basics: Multiple CPUs, Cores, and Hyper-Threading,,	
37	Lecture-37	Introduction to Multiple-Processor Scheduling in Operating System.	
MODULE-5			
38	Lecture-38	Memory organization: Memory interleaving	8
39	Lecture-39	concept of hierarchical memory organization	
40	Lecture-40	concept of hierarchical memory organization	
41	Lecture-41	cache memory	
42	Lecture-42	cache size vs. block size,	
43	Lecture-43	mapping functions,	
44	Lecture-44	replacement algorithms	
45	Lecture-45	write policies	

Signature of Faculty Member

Signaturer Of HOD

PRINCIPAL